Security for Low Latency Group Communication

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Background

- The group focused on unicast communication so far as the main use case.
- However, there are group communication use cases described in RFC 7744 describing the lighting domain.
- This group communication interaction needs security as well.
- Prior work on group communication security dates back to the work in DICE.
- Mainly used for lighting domain.

Two Input Documents

- Fluffy: Simplified Key Exchange for Constrained Environments (Ned, Thomas)
 - <u>https://tools.ietf.org/html/draft-hardjono-ace-fluff</u>
 <u>y-03</u>
- Security for Low-Latency Group
 Communication (Abhinav, Hannes, Walter, Sandeep)
 - <u>https://tools.ietf.org/html/draft-somaraju-ace-mul</u>
 <u>ticast-01</u>

Architecture

- Authentication, Authorization + Group Key Distribution
 - Keys need to be distributed (or obtained by the relevant entities)
 - Only authorized entities need to get access to the keys.
 - Fitting the exchanges into the already defined ACE framework
- Actual data protection
 - Application layer security
 - New DTLS Record Layer (_ DICE)

Questions

- Should the ACE group work on a solution for securing low latency group communication?
- Do you have concerns regarding the focus on symmetric key cryptography?
- Are you willing to review?
- Are you interested to contribute/implement/deploy?
- Protecting data packets:
 - New DTLS record layer?
 - Application Layer security utilizing COSE?
- Key Distribution:
 - Push approach?
 - Pull approach?
 - Both?