DetNet WG

IETF #96, Berlin

Use Cases Draft

Monday, July 18th, 2016 Ethan Grossman, editor

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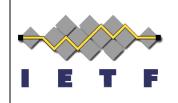
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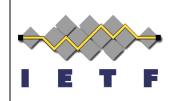
Contents

- Updated Use Case draft
 - draft-ietf-detnet-use-cases-10
 - Goals
 - Status
 - Future
 - Common themes
 - Conclusions from discussions on "use case statements not covered in Problem Statement or Architecture drafts" as presented at IETF95



Use Case Draft Goals

- Provide Industry context for DetNet goals
 - What are the use cases?
 - How are they addressed today?
 - What do we want to do differently in the future?
 - What do we want the IETF to deliver?
- Highlight commonalities between use cases
- Yardstick for functionality of any proposed design
 - To what extent does it enable these use cases?
- This DetNet use case draft explicitly does not
 - State specific requirements for DetNet
 - Suggest specific design, architecture, or protocols



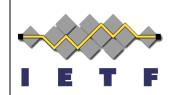
Use Case Draft Status

- Resolves Use Case questions from IETF 95
 - Statements from use cases which had no corresponding support in the Problem Statement and Architecture drafts
 - Statements from use cases which needed clarification on their relation to DetNet goals and scope
- Resolutions are based on conclusions drawn from DetNet list discussions of each of 21 questions
- Resolutions will be summarized briefly here, please see Use Cases draft for more info
- These resolutions are still for open for your review, please contribute
- There is no "Requirements" draft planned, so we need to be clear on what is in scope based on the Use Cases draft



Use Case Draft Future Plans

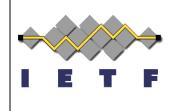
- Continue to review the ongoing architecture and design drafts to identify cases in which they may not support user needs (as described in the Use Cases draft)
- Adapt and clarify the Use Cases draft to be in alignment with practical considerations of the proposed architecture and design
 - Subject to agreement from the WG



DetNet Use Cases

- Presented at IETF93, 94, and 95
 - Professional audio
 - Electrical utilities
 - Building automation systems
 - Wireless for industrial applications
 - Radio/mobile access networks
 - Industrial Machine-to-Machine (M2M)
 - Internet Applications
- Today: Just review common themes

Common Themes (1/2)



- Unified, standards-based network
 - Extensions to Ethernet (not a "new" network)
 - Centrally administered (some distributed, plug-andplay)
 - Standardized data flow information models
 - Integrate L2 (bridged) and L3 (routed)
 - Guaranteed end-to-end delivery
 - Replace multiple proprietary determinstic networks
 - Mix of deterministic and best-effort traffic
 - Unused deterministic BW available to best-effort traffic
 - Lower cost, multi-vendor solutions

Common Themes (2/2)

- Scalable size
 - Long distances (many km)
 - Many hops (radio repeaters, microwave links, fiber links...)
- Scalable timing parameters and accuracy
 - Bounded latency, guaranteed worst case maximum, minimum
 - Low latency (low enough for e.g. control loops, may be < 1ms)
 - Ability to create symmetrical path delays
- High availability (up to 99.9999% up time, even 12 nines)
 - Reliability, redundancy (lives at stake)
- Security
 - From failures, attackers, misbehaving devices
 - Sensitive to both packet content and arrival time
- Deterministic flows
 - Isolated from each other
 - Immune from best-effort traffic congestion



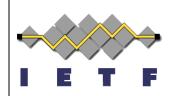
Conclusions – DetNet Scope

- The following statements from the Use Cases draft (and live discussion from IETF95) for each asking essentially "Is it in scope?"
- Here are the conclusions to each, based on discussions on the DetNet list
- Strikethrough text means "Not In Scope"
- "?" means needs discussion, e.g. today



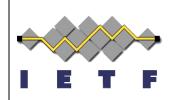
Statement Resolutions

- The Open Internet
 - Linking multiple islands is supported
- Providing Synchronized Time
 - Must be provided by other means e.g. IEEE 1588
 - ?How to express app time accuracy and reliability needs?
- Plug-And-Play (new device, replace, remove device)
 - Important for many use cases
- Stream Start-up (or re-start) Time
 - ?Beyond DetNet, must be handled by app, e.g. redundancy
- Link Authentication/Encryption
 - Not responsibility of DetNet, presumably link layer
- Link Aggregation (use of multiple paths to route a single flow)
 - Implies guarantee of in-order packet delivery, bad for low latency, leave to app
- Latency matching single- or bi-directional
 - ?Utilities needs this, but not clear how to address in DetNet?
- Traffic Segregation (multicast MAC addrs to many devices, IPv4)
 - ?Problem for P-N-P networks not for centrally configured networks? (No discussion on thread)



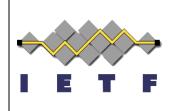
Statement Resolutions

- DetNet consideration of 6TiSCH expectations
 - Path set/get protocol, must be direct to PCE
 - Cannot eliminate all peer-peer protocol
 - Push neighbor info to PCE over CoAP?
 - (CoAP: Constrained Application Protocol [RFC 7252])
 - Alternatives exist (e.g. Gateway) don't force CoAP on DetNet
 - Multiple metrics same as RPL Ops (RFC6551), CoAP
 - DetNet will define communication of device info, but specialized subnets e.g. CoAP may require gateway
 - One-Shot vs Update of paths
 - Network conditions may change thus must be able to update paths
 - Read energy data from devices (app layer?)
 - Taken to mean "arbitrarily extensible protocol for communicating device info"
 - No discussion assume PCE will support such protocol?
 - ARQ protocol (auto retry, specific to wireless)
 - No discussion Packet Rep and Elim is core to DetNet take this as a possible design suggestion, not a use case



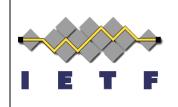
Statement Resolutions

- DetNet will stay consistent with 802 TSN
 - DetNet Architecture team assures us it will be
- Delay accuracy +/-8ns (jitter)
 - Nanosec is below DetNet, needs HW support
 - Keep statement in Use Case draft, with disclaimer
- Transport contrib to RF error +/- 2PPB (2ns)
 - (Same as 8ns above)
- Security must allow for long leases
 - Not DetNet, but security policy should support this
- Data plane xport std "unified among xhauls"
 - Means "Different flows with diverse DetNet requirements must coexist in the same network and traverse the same nodes without interfering with each other", a core property of DetNet



Additional Topics

- Privacy (e.g. considering RFC 7258)
 - Architecture team agreed to address this topic
- Support of interconnecting DetNet networks
 - Explicitly supported by DetNet WG Charter



Remaining Questions

- Providing Synchronized Time
 - ?How to express app time accuracy and reliability needs?
- Stream Start-up (or re-start) Time
 - ?Beyond DetNet, must be handled by app, e.g. redundancy
- Latency matching single- or bi-directional
 - ?Utilities needs this, but not clear how to address in DetNet?
- Traffic Segregation (multicast MAC addrs to many devices, IPv4)
 - ?Problem for P-N-P networks not for centrally configured networks? (No discussion on thread)
- Any new topics?