Keep it Simple The Cost of (too many) Standards

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Too Many Options

- Note: Opinions expressed here are the author's personal opinion
- We are seeing multiple options, multiple ways to do the same thing
 - Diversity in approaches is inevitable and valuable
 - Too many options damages interoperability
 - Beware of creating a "Tower of Babble"
- There are many examples, I will pick on one...

Example: VPNs and Encapsulations

- VPNs must support private addresses
 - Encapsulation is essential
- Connection oriented approach: MPLS
 - Control plane (LDP, RSVP, BGP), OAM (LSP Ping, BFD)
- Connectionless approaches
 - IP in IP; IP in UDP in IP; IP in GRE in IP; IP in GRE in UDP in IP; L2TP; IPsec; MPLS in IP; MPLS in UDP in IP; VXLAN; LISP; ...
 - Result: lack of interoperability

A Perspective...

- The Internet is the largest "machine" ever made.
 - Billions of computers and billions of users
 - Perhaps hundreds of vendors
 - Still growing explosively
- No one vendor could have done this
- No one service provider could have done this

A Perspective, continued...

- The Internet exists because of multi-vendor and multi-service-provider interoperability
- This requires REAL, and EFFECTIVE standards
- Many companies and many individuals have done well due to the growth of The Internet
 - This would never of happened without standards
 - This would never of happened if we had too many choices for every standard

What about private nets?

- Do private networks and datacenters need standards?
- Internet technology has revolutionized private networks and data centers
 - Performance / cost (Internet scale has driven high performance)
 - Multivendor interoperability
- This requires effective standards

Summary

- The IETF needs to find a way to avoid frivolous standards
- This can't be imposed from the top
 - A few IESG and IAB members can't simplify encapsulations, OAM, security, routing, virtualization, SDN, web applications, ...
- We all need to take up the challenge to do what is best for the Internet and its technologies