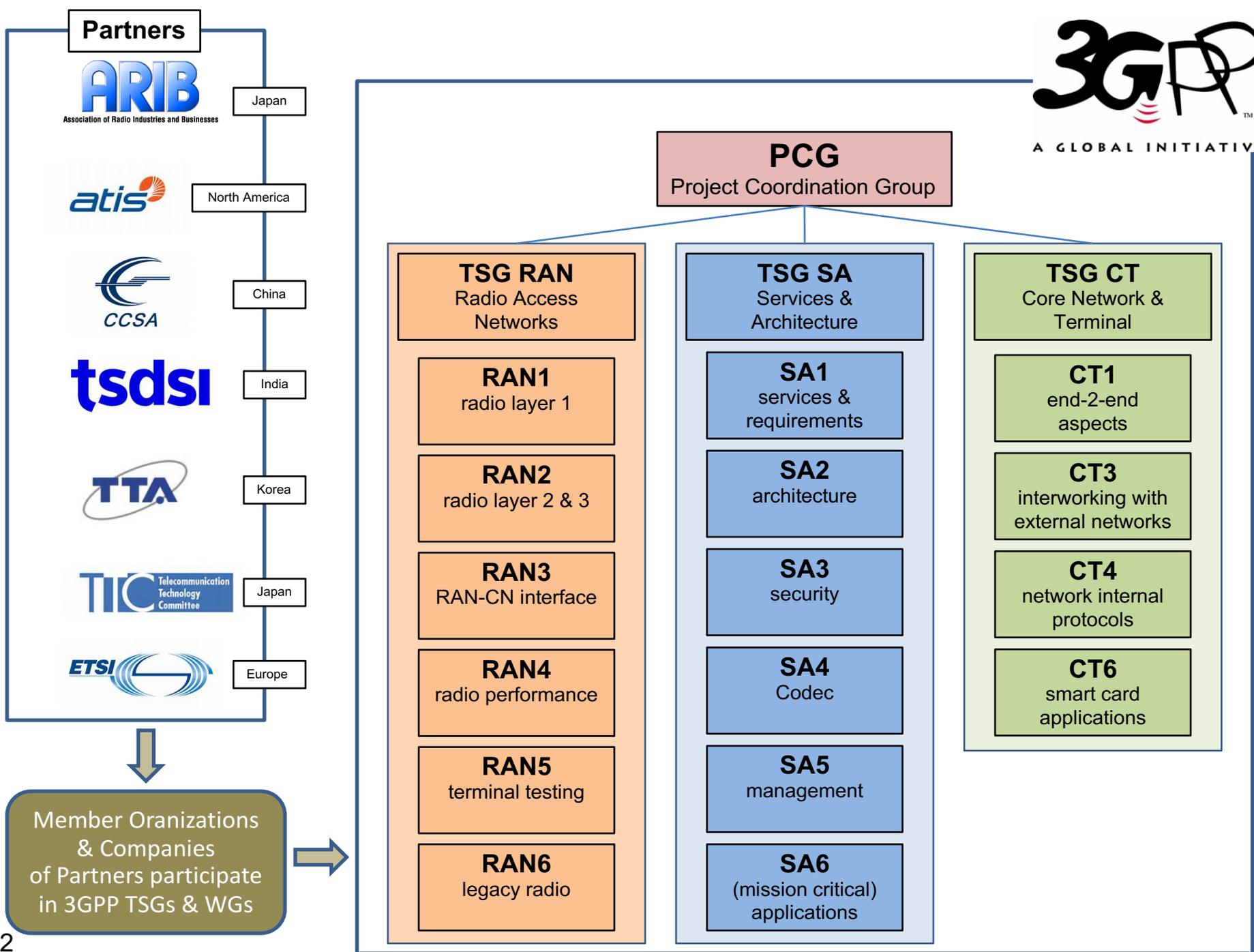


3GPP & IETF Collaboration on 5G

Georg Mayer, 3GPP CT Chairman, Huawei



A GLOBAL INITIATIVE



How 3GPP works

- › 3 Stages of specification
 - › Stage 1: Requirements
 - › Stage 2: Architecture
 - › Stage 3: Protocols
- › Consensus driven (tougher than rough)
- › Contribution driven
 - › you need to participate in order to get your ideas discussed
- › Face-to-face meetings
- › Releases with strict deadlines

3GPP so far

- › 3G / UMTS
 - › Circuit Switched (CS) & Packet Switched (PS) Domains in parallel
- › LTE
 - › All IP
 - › Mobile Broadband
 - › Voice over LTE (IMS/VoLTE)
- › LTE Advanced Pro
 - › Paves the way for 5G
 - › Cellular Internet of Things
 - › Mission Critical Push To Talk
 - › Dedicated Core Networks, Traffic Steering, ...







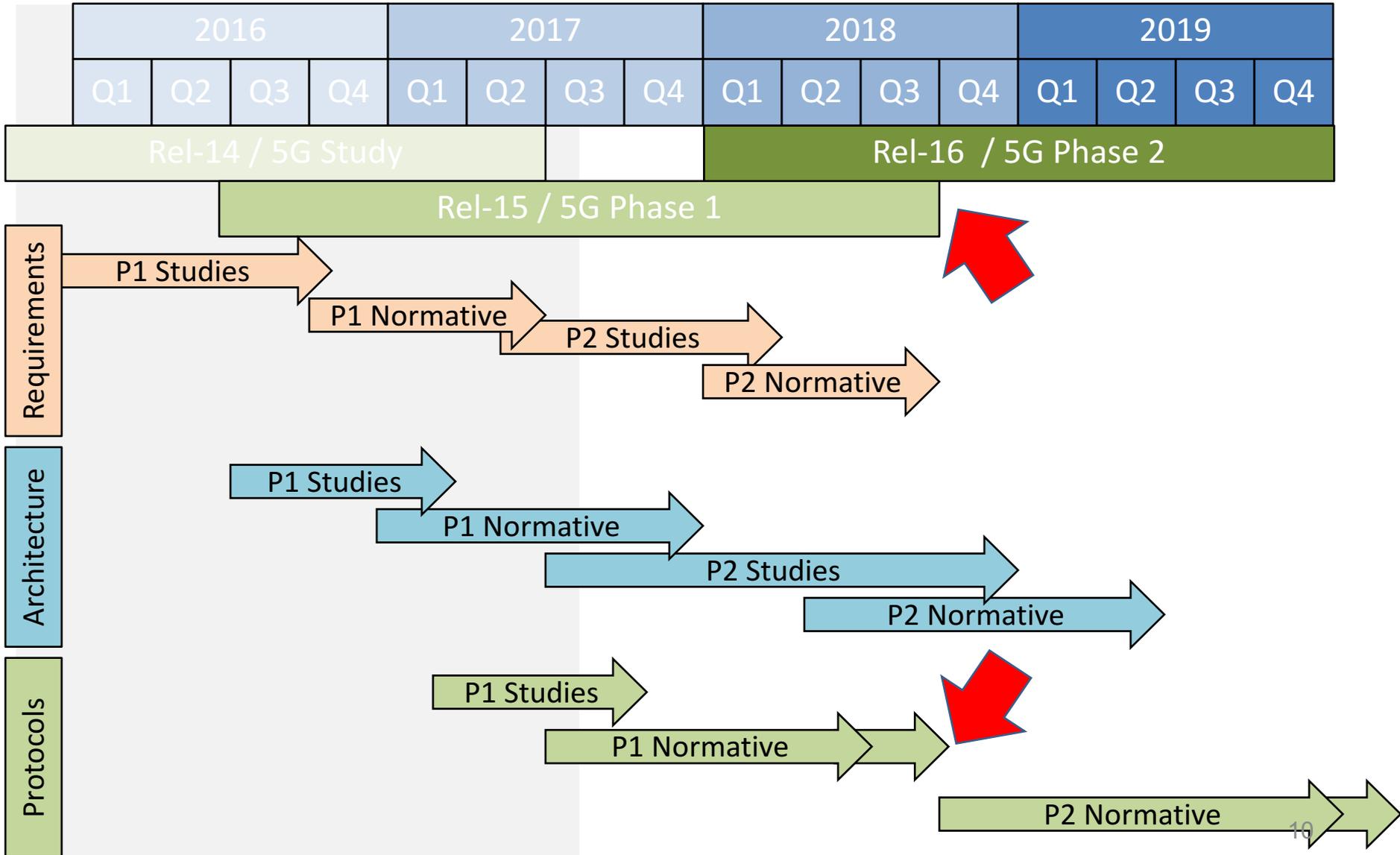
One 5G

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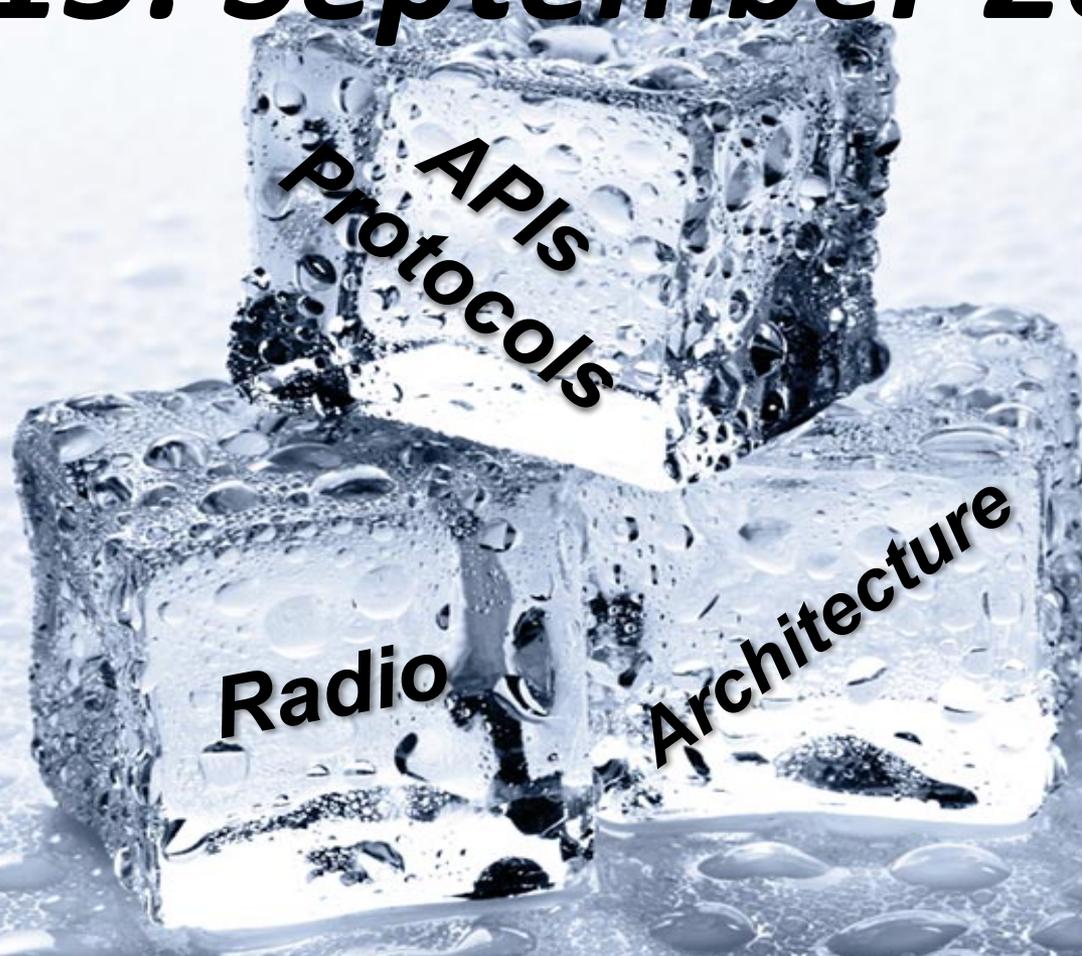
5G in 3GPP

- › 3GPP develops a deployable 5G system now
- › Study Phase
 - › Rel-14 studies on requirements – completed
 - › Rel-15 studies on architecture and protocols
- › Two phases for the normative work
 - › Phase 1 (Rel-15) to be completed by June 2018
addresses the more urgent subset for commercial deployments
 - › Phase 2 (Rel-16) to be completed by March 2020
IMT 2020 submission, addresses all identified use cases & requirements

5G Timeline



R15: September 2018



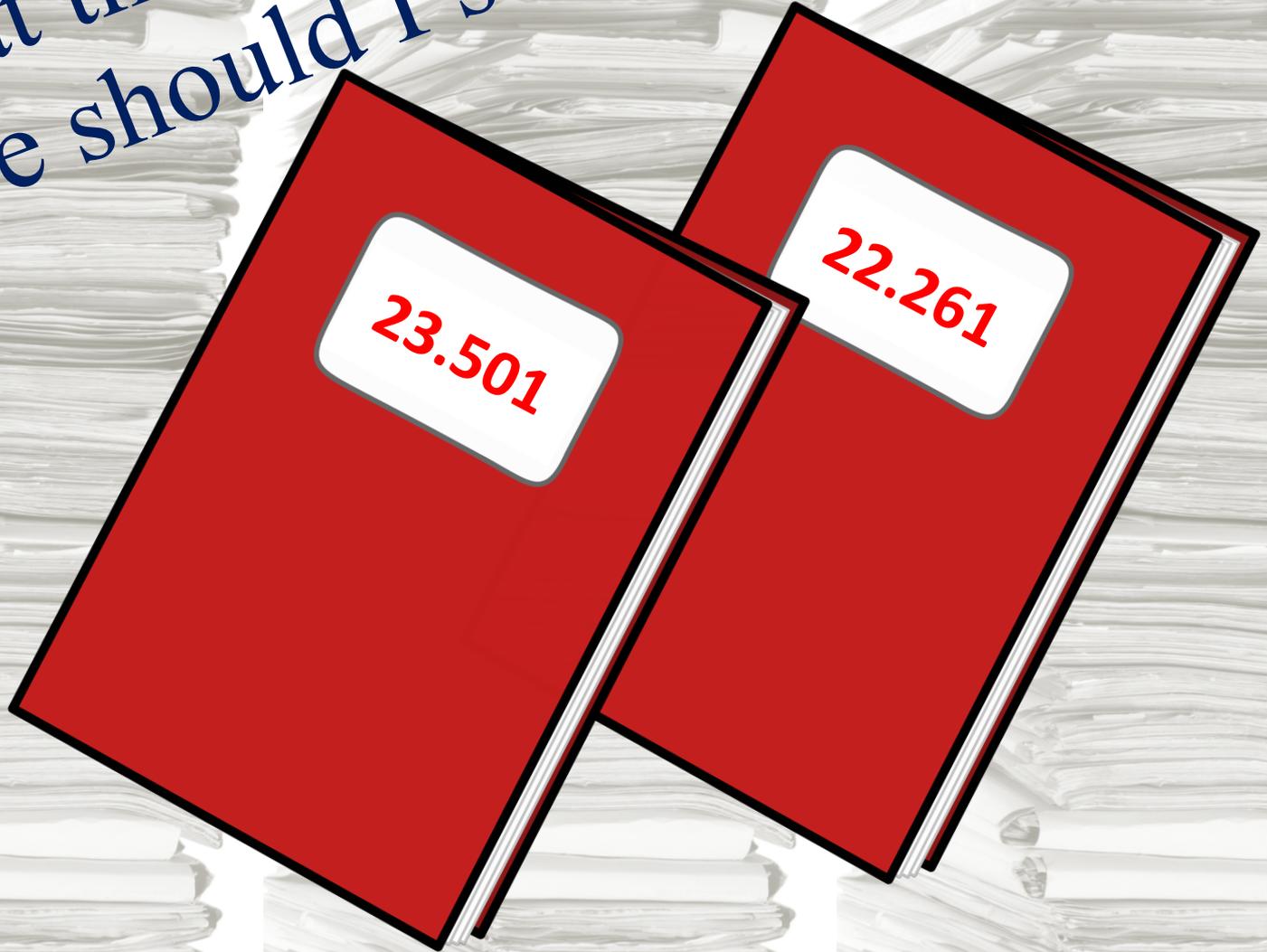
NOTE WELL: Work in Progress

- › The statements concerning 5G Requirements, Architecture, Protocols, Security, etc are currently under discussion in 3GPP and can change any time.
- › To follow the work you can
 - › read our specifications (updated every few months)
 - › follow the working groups (meetings every few weeks)

Some Documentation (Core Network)

- › Requirements
 - › High-Level 5G Requirements – TS 22.261 <http://www.3gpp.org/DynaReport/22261.htm>
- › Architecture
 - › Completed study – TR 23.799 <http://www.3gpp.org/DynaReport/23799.htm>
 - › *Architecture* – TS 23.501 <http://www.3gpp.org/DynaReport/23501.htm>
 - › *System Flows* – TS 23.502 <http://www.3gpp.org/DynaReport/23502.htm>
- › Security
 - › *Completed study* – TR 33.899 <http://www.3gpp.org/DynaReport/33899.htm>
 - › Normative work – TS 33.501 <http://www.3gpp.org/DynaReport/33501.htm>
- › Operation, Orchestration
 - › Completed study Network Slicing – TR 28.801 <http://www.3gpp.org/DynaReport/28801.htm>
 - › Provisioning of Network Slicing– TS 28.531 <http://www.3gpp.org/DynaReport/28531.htm>
- › Protocols & APIs
 - › CT1 Study – End-2-End – TR 24.890 <http://www.3gpp.org/DynaReport/24890.htm>
 - › CT3 Study – Interworking – TR 29.890 <http://www.3gpp.org/DynaReport/29890.htm>
 - › CT4 Study – Core-Internal – TR 29.891 <http://www.3gpp.org/DynaReport/29891.htm>
 - › CT6 Study – SmartCard Apps – TR 31.890 <http://www.3gpp.org/DynaReport/31890.htm>

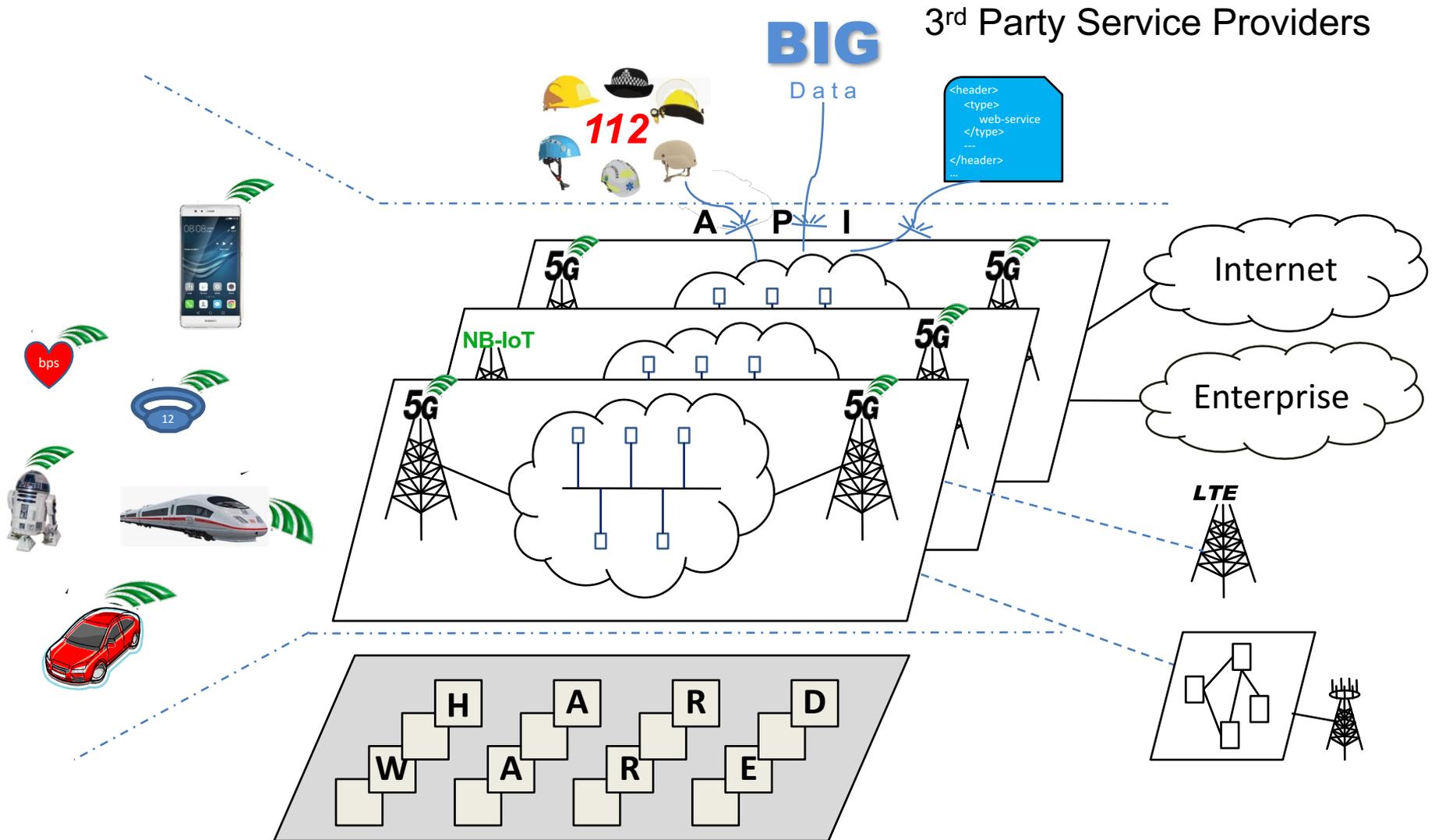
What the Spec?!
Where should I start?



5G – Enabler Platform for Different Services

- › New Stakeholders ...
 - › Critical Communications (MCC)
 - › Internet of Things (IoT)
 - › Tactile Internet, Ultra-HD Media
 - › Automotive (e.g. 5GAA), Railways (e.g. UIC), Maritime
 - › Autonomous Systems (robots, drones, ...)
 - › Smart Cities, Smart Factories, ...
 - › Energy Providers, Broadcast Agencies, Satellite Operators, ...
- › ... require a flexible enabler platform
 - › Open up the core – capability exposure
 - › On-demand resource allocation – local and end-2-end
 - › Internal architecture of the core needs to be service based
 - › Guarantee certain capabilities exclusively – network slicing
 - › Ultra low latency & high reliability

5G Landscape



Software & Service Centric Transformation

- › One Network fits all -> Open & Flexible Enabler
- › Telecoms -> Multiple Stakeholders
- › Phones -> Things
- › Procedures -> Services
- › Protocols -> APIs
- › Dedicated Hardware -> Orchestrated Resources
 - › Network Function -> Virtualization
 - › Network -> Slice

Architecture Principles

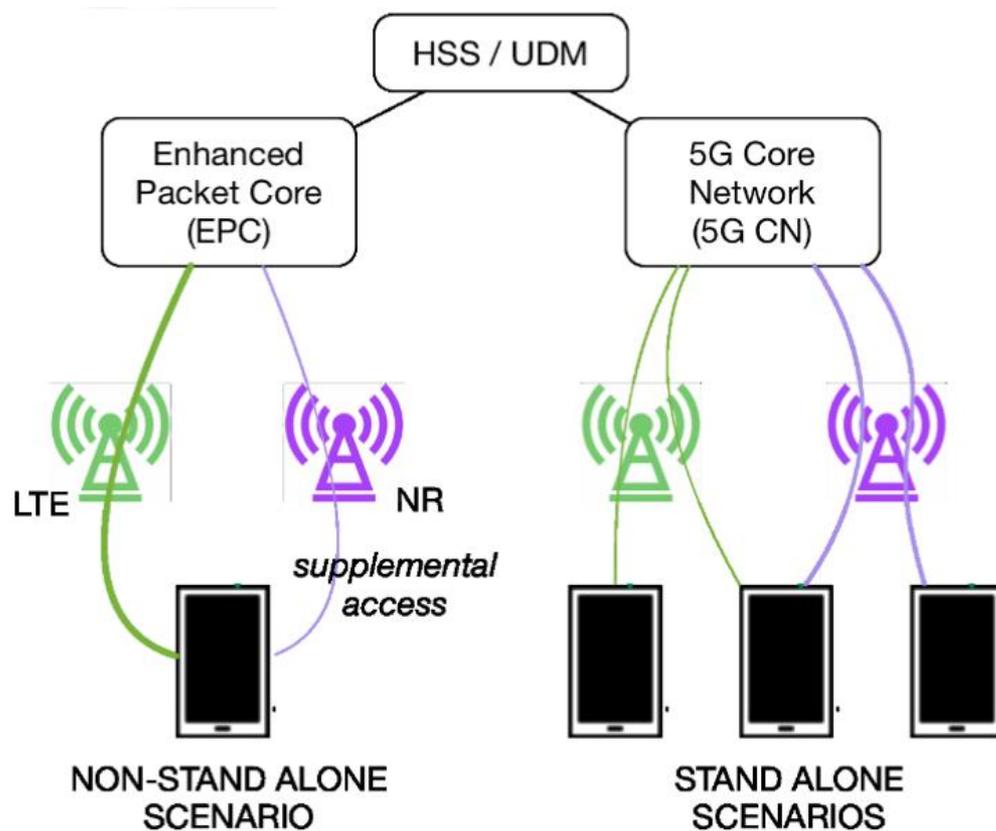
- › Control Plane (CP) and User Plane (UP) separation
- › Modular function design
- › Define Services instead of Procedures (re-usability)
- › Direct Network Function communication
- › Access Independence
- › Capability Exposure (APIs)
- › Unified Authentication Framework

Essential 3GPP Capabilities

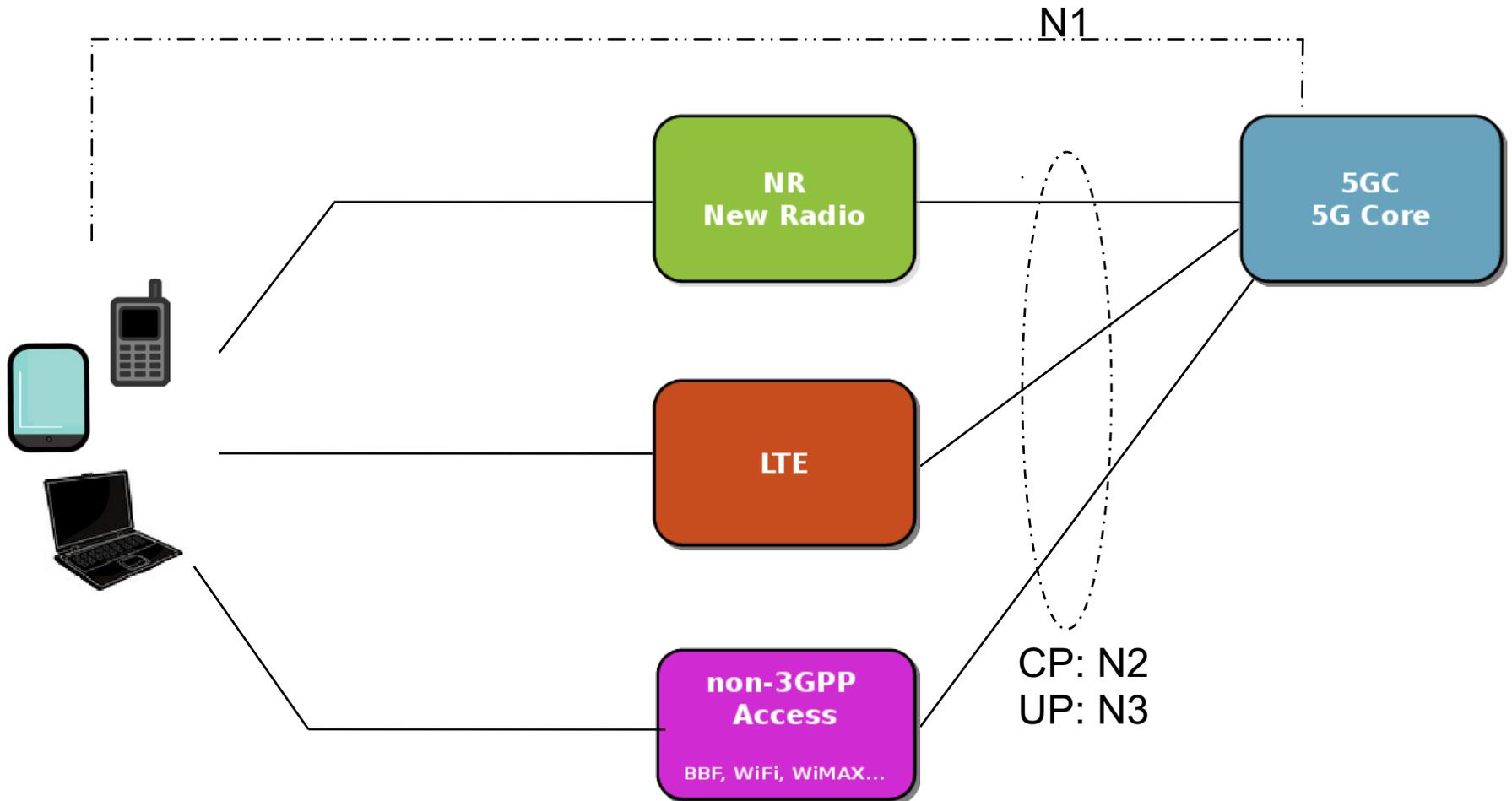
- › Mobility & Roaming
- › Voice Calls (via IMS, i.e. SIP), SMS
- › Emergency Telecommunication Services
- › Non-3GPP Accesses (Fixed/BBF, WiFi, ...)
- › Mobile Network Sharing
- › Interworking with LTE/Legacy
- › 3GPP Authentication Framework

New RAN

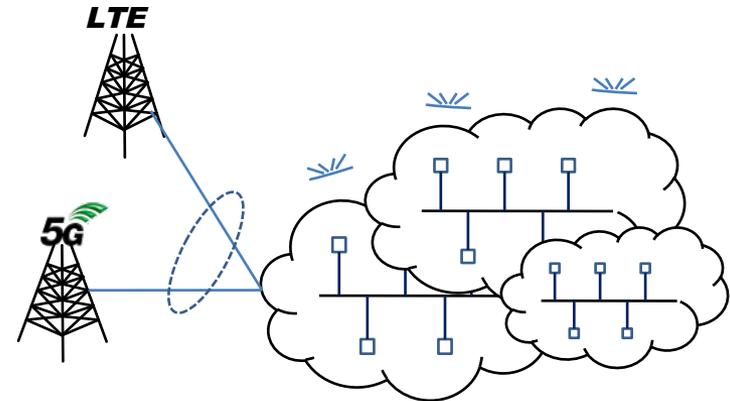
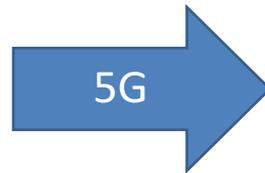
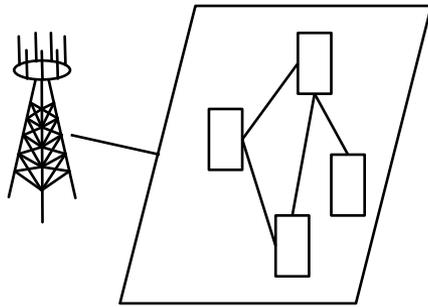
- › New RAN (NR)
- › TS 38.300 – NR Architecture <http://www.3gpp.org/DynaReport/38300.htm>



Access Independence & Protocol Harmonization



Transformation of the Core Network

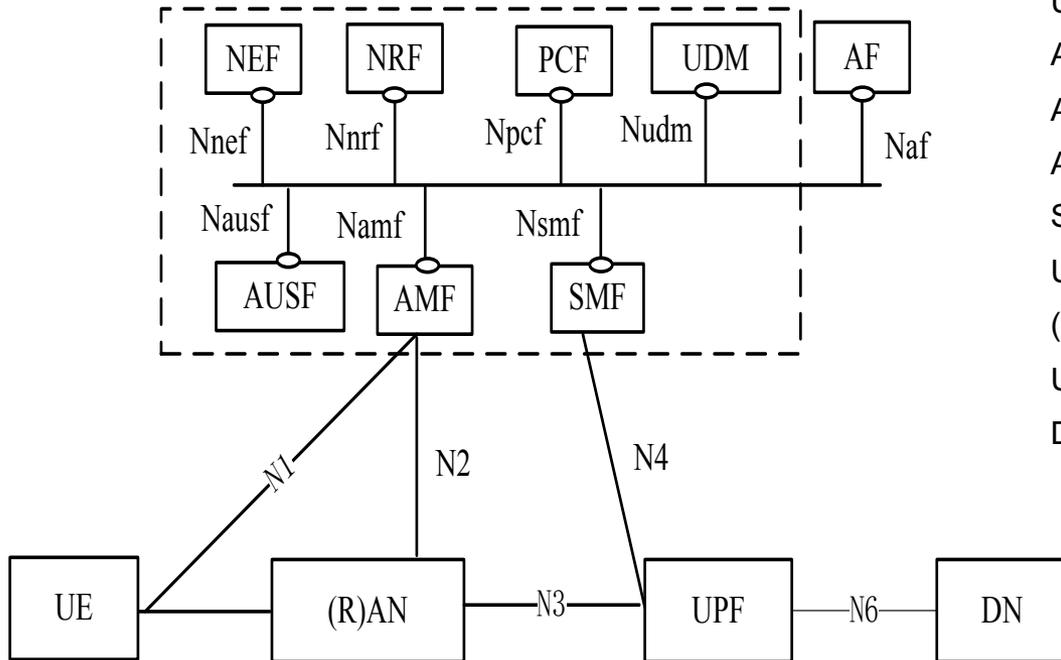


- › Functional entities
- › Single Core
- › Dedicated protocols

- › Services
- › Virtual Core
- › Internal Communication: APIs
- › Harmonized protocols
- › Function/service exposure
- › CP / UP Separation

Service Based Architecture

- NEF Network Exposure Function
- NRF Network Repository Function
- PCF Policy Control Function
- UDM Unified Data Management
- AF Application Function
- AUSF Authentication Server Function
- AMF Access & Mobility Management Function
- SMF Session Management Function
- UE User Equipment
- (R)AN (Radio) Access Network
- UPF User Plane Function
- DN Data Network



SBA – Topics Under Discussion

- › Service Granularity
- › Service / API Framework
- › Protocols currently under evaluation in 3GPP (CT4 / CT3)
 - › HTTP1.1
 - › HTTP2/TCP+TLS
 - › HTTP2/QUIC
 - › Diameter
 - › ...
- › ***This might result in early cooperation with IETF***

Northbound APIs

- › NEF – Network Exposure Function
- › Core Network capabilities exposed to 3rd parties
- › Service specific
 - › e.g. oneM2M specific (NAPS)
- › Framework study currently ongoing (SA6)

5G Network Slicing

- › Network Slice
 - › A logical end-to-end network
 - › Dynamically created
 - › pull together the resources you need to deliver specific service
- › Different slices for different services types
 - › Committed services with very different requirements – slice types
 - › Dedicated customers
- › May comprise
 - › 5G Core Network (CP & UP)
 - › 5G Radio Access Network
 - › Interworking Functions to non-3GPP Access Networks
- › UE connects
 - › Max 8 slices in parallel
 - › Common AMF for one UE in all slices

Standard Slice Type (STT) Values

TS 23.501, section 5.15.2.2-1

Slice/Service type	SST value	Characteristics.
eMBB (enhanced Mobile Broadband)	1	Slice suitable for the handling of 5G enhanced Mobile broadband, useful, but not limited to the general consumer space mobile broadband applications including - streaming of High Quality Video, -Fast large file transfers etc. It is expected this SST to aim at supporting High data rates and high traffic densities
URLLC (ultra- reliable low latency communications)	2	Supporting ultra-reliable low latency communications for applications including, - industrial automation, - (remote) control systems.
MIoT (massive IoT)	3	Allowing the support of a large number and high density of IoT devices efficiently and cost effectively.

Forward Compatibility

- › 5G is designed to be a modular & open system
- › After R15/R16 the system will be further improved
- › Incremental changes will be possible
- › New protocols and changes to the architecture will be done in later releases
- › This is just the beginning of 5G



IETF / 3GPP Collaboration So Far

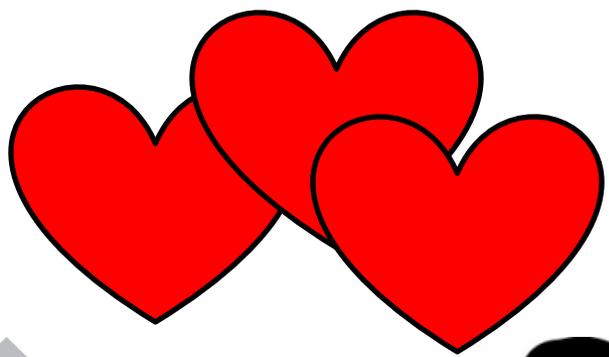
- › 3GPP is making use of a wide range of IETF protocols
 - › IPv6, TCP, UDP
 - › DNS, DHCP
 - › HTTP, SIP, SDP, Diameter ...
- › IETF and 3GPP worked and are actively working together on numerous issues.
 - › IMS / SIP, SDP, RTP, XCAP, WebRTC, Telepresence/CLUE, Diameter
 - › IPv6
 - › Security (e.g. AKA)
 - › Explicit Congestion Negotiation (ECN)
 - › Robust Header Compression (RHOC)
- › Both bodies have a long history of collaboration – it's not always easy, but in the end it works

Prob... Challenges

- › Strict 3GPP Release deadlines (incremental view)
 - › still open Internet-Drafts (IDs) for Rel-12 and earlier
 - › 5G deadlines must not be crossed
- › Open-ended Process in IETF
 - › IETF wants first requirement drafts, then work on solutions can start
 - › Costs time
- › Lack of 3GPP participation in IETF
- › Most of the technical issues are end-to-end
 - › e.g. slicing, low latency
 - › involves CT, RAN and SA

Pragmatic Approach for Collaboration

- › Investigate possible solutions early together
- › Exchange expertise
 - › Teach us about REST, YANG, etc
 - › Hear us on Slicing, SBA, etc
- › Rel-15:
 - › collaboration will be constrained by what can be achieved by 9/2018.
 - › new ideas need to be brought directly to 3GPP
- › Beyond Rel-15
 - › Workshops on dedicated issues



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Thank You!

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