

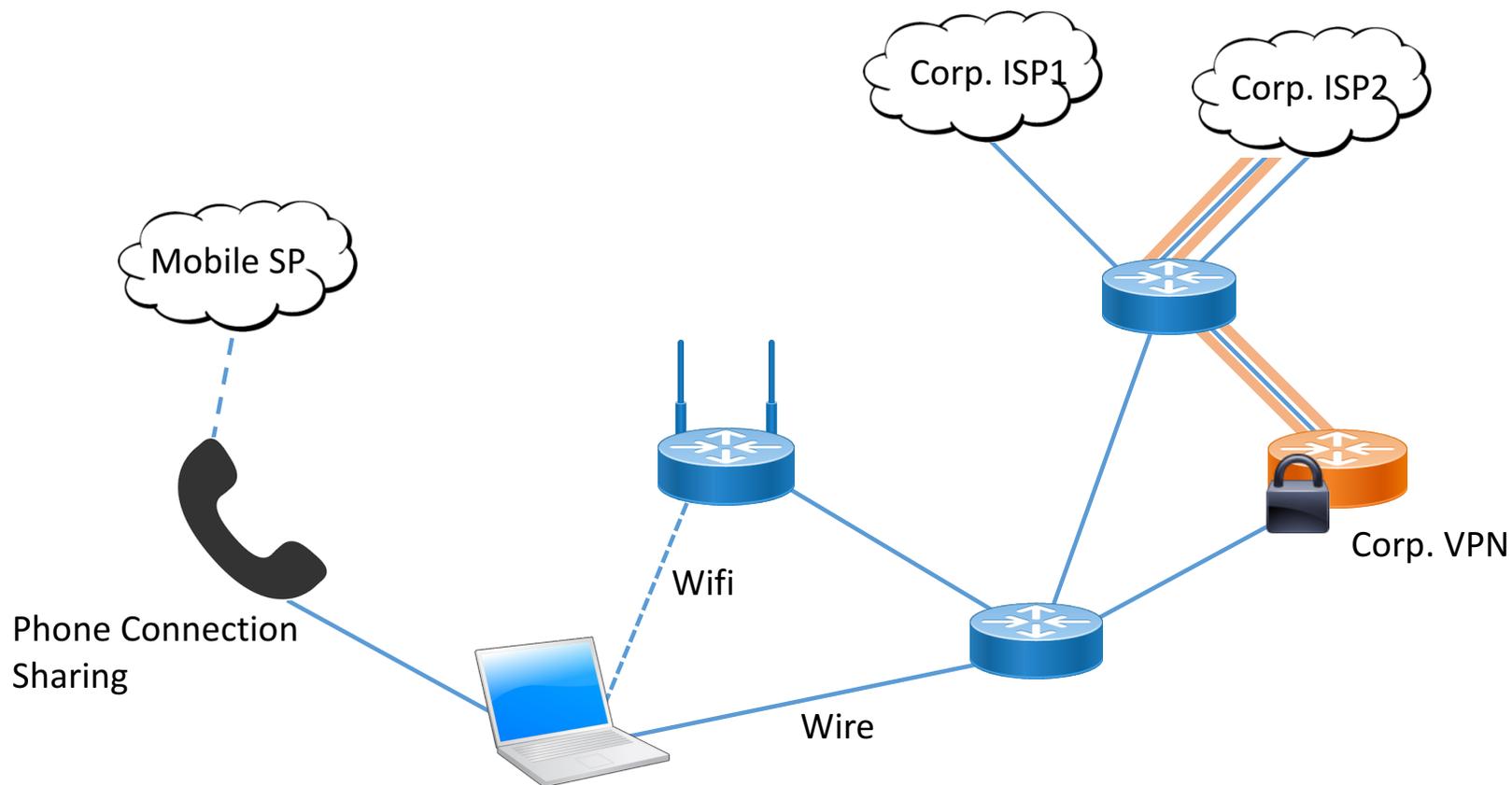
Discovering Provisioning Domain Names and Data

draft-bruneau-intarea-provisioning-domains-01

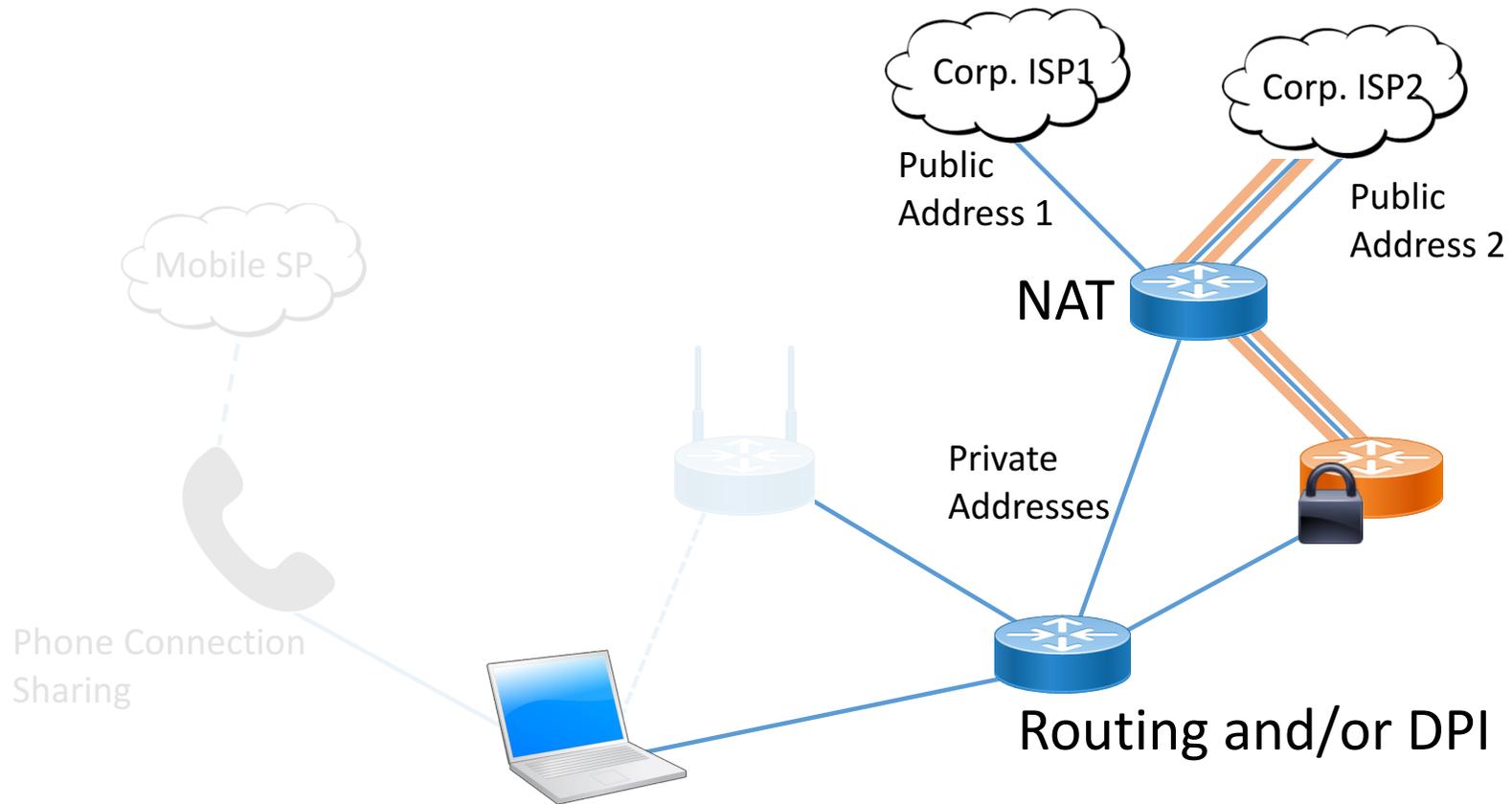
B. Bruneau, P. Pfister, D. Schinazi, T. Pauly, **E. Vyncke**

Hosts and networks are multi-homed

Just a few examples...



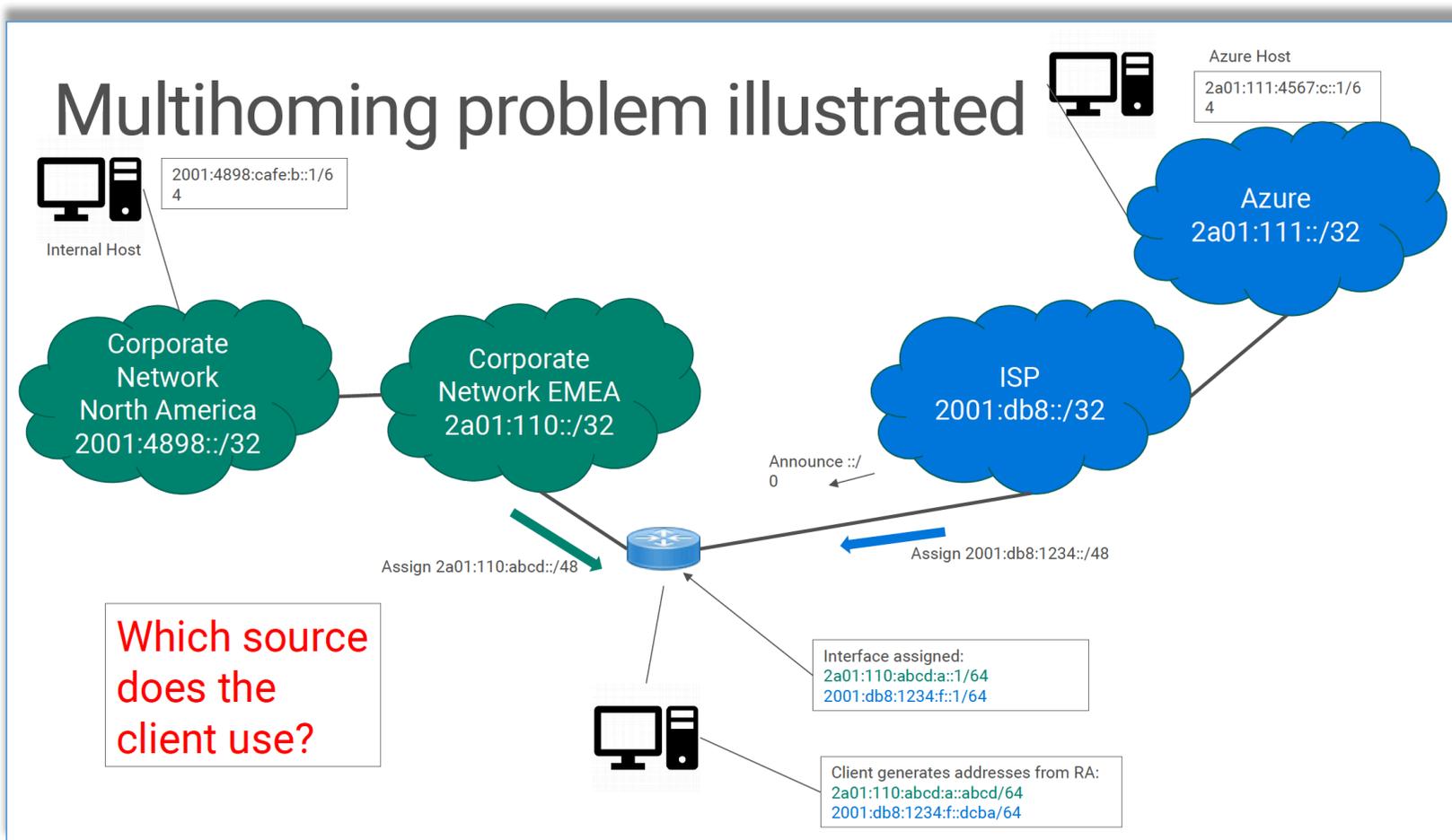
Multi-Homing, the legacy way...



Multi-Homed networks in IPv6

- Assign provider assigned (PA) addresses to hosts.
 - Native to IPv6 hosts (RFC4861, ...)
 - HNCP for home networks (RFC7788)
 - draft-ietf-rtgwg-enterprise-pa-multihoming-01 for corp. networks.
- Teach the hosts to pick and use multiple addresses.
 - IPv6 source address selection (RFC6724)
 - draft-linkova-6man-default-addr-selection-update-00
 - Multi-Path TCP (RFC6824)
- Give the host meaningful information about the addresses.





From Marcus Kean, Microsoft IT, at V6OPS IETF-99

Bundling IP address & DNS resolver

Multihoming and CDNs

- Name lookups for resources stored on CDNs give different answers depending on the network connection
- Host on homenet may look up name using resolver from provider A, then connect to CDN using provider B
- This will generate support requests
- What to do?

Ted Lemon, Homenet WG, IETF-99

Alternative to Bind(socket, [::]:<port>) ?

- In theory, developers could
 - Enumerate all the addresses available on all interface
 - Pick the ones that fits the application's profile
 - Bind individual sockets to each selected address
- In practice, few developers do that
 - Requires tracking address changes
 - Requires testing address properties
 - Tends to not be portable
- And it may not even be available in “service level” API

The purpose of this draft is to:

1. Identify Provisioning Domains (PvDs).

[RFC7556] Provisioning Domains (PvDs) are consistent sets of network properties that can be implicit, or advertised explicitly.

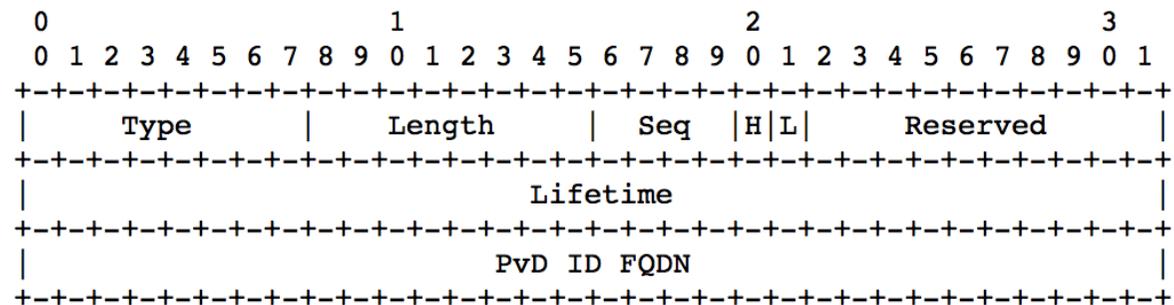
Differentiate provisioning domains by using FQDN identifiers.

2. Give PvD Additional Information.

Name, characteristics, captive portal, etc...

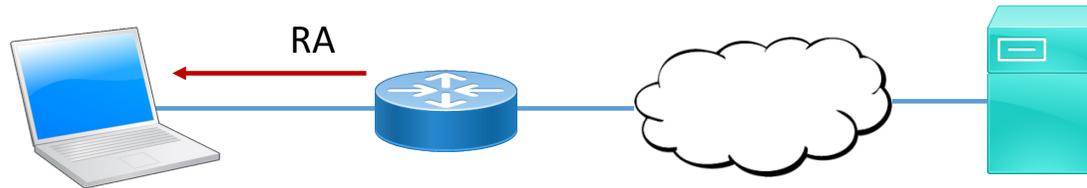
Step 1: Identify PvDs

With the PvD ID Router Advertisement Option



- At most **one occurrence in each RA**.
- **PvD ID is an FQDN** associated with options in the RA.
- **Implicit PvDs** (without option) identified by **RA source address and interface**.
- **L bit** to indicate the **PvD has DHCPv4 on the link**.
- **H bit** to indicate **Additional Information is available with HTTPS**.
- Seq. number used for **push-based refresh**.
- Lifetime to indicate PvD ID lifetime.

Step 2: Get the PvD Additional Data

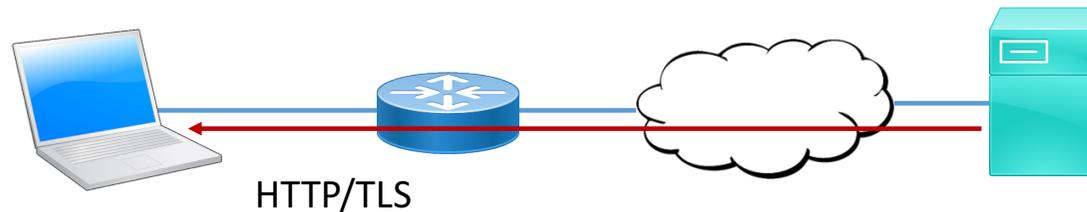


When the H bit is set:

GET <https://<pvd-id>/well-known/pvd> (was /pvd.json)

Using network configuration (source address, default route, DNS, etc...) associated with the received PvD.

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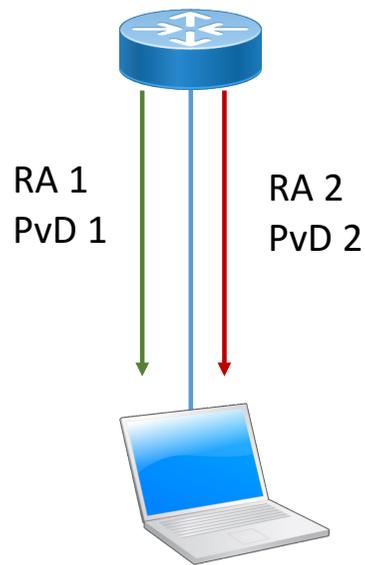
Step 2: Get the PvD Additional Data

```
{  
  "name": "Foo Wireless",  
  "localizedName": "Foo-France Wifi",  
  "expires": "2017-07-23T06:00:00Z",  
  "prefixes" : ["2001:db8:1::/48", "2001:db8:4::/48"],  
  "characteristics": {  
    "maxThroughput": { "down":200000, "up": 50000 },  
    "minLatency": { "down": 0.1, "up": 1 }  
  }  
}
```

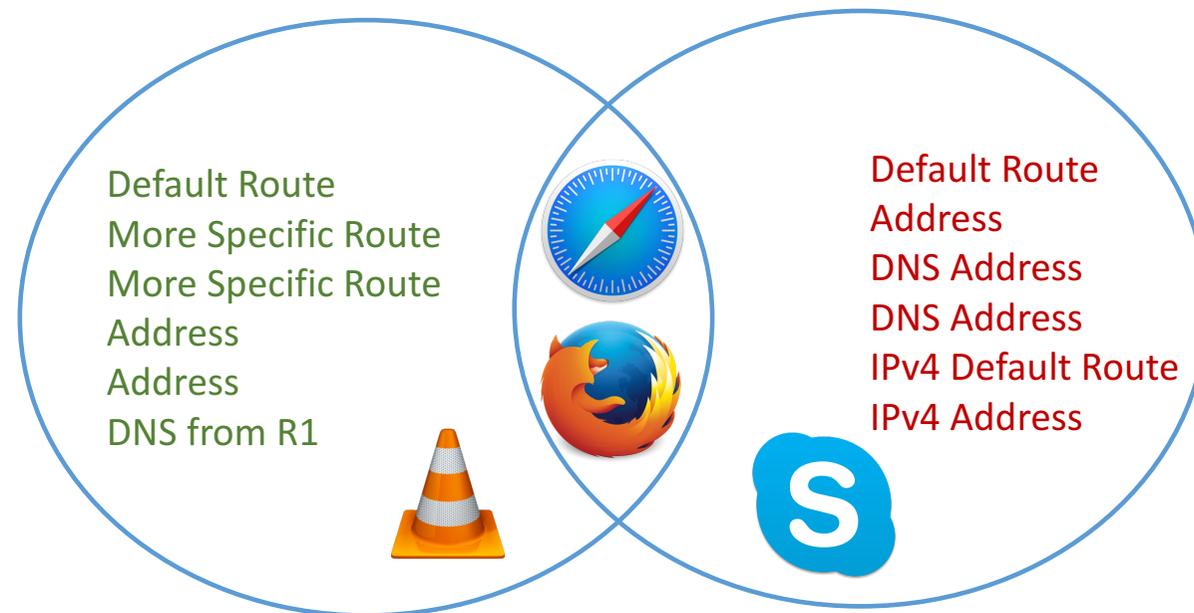
Some other examples (see also <https://smart.mpvd.io/.well-known/pvd>) :

```
noInternet : true,  
metered : true,  
captivePortalURL : "https://captive.org/foo.html"
```

Step 3: Host behavior



Hosts and applications **behave according to existing specs** on one or more PvDs.



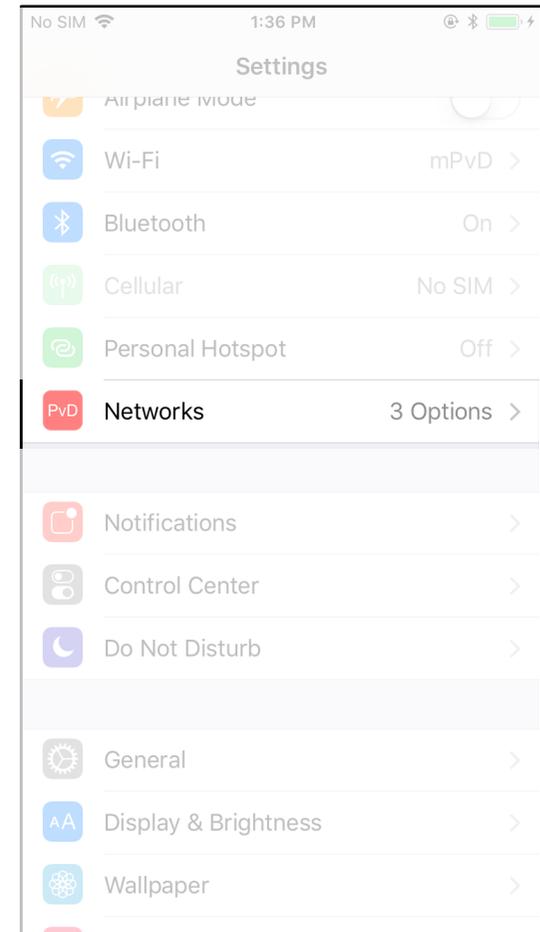
Implementation status

Linux - <https://github.com/IPv6-mPvD>

- pvdd: A Daemon to manage PvD IDs and Additional Data
- Linux Kernel patch for RA processing
- iproute tool patch to display PvD IDs
- Wireshark dissector

During the IETF Hackathon

- OpenWrt support (daemon and GUI)
- iOS support (Captive portal detection)
- NEAT project integration (Tom Jones)



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See it in action at bits-
&-bites this evening

Next steps

- Update the draft based on feedback & hackathon
 - Format of PvD ID as plain ASCII
 - Use of well-known URL RFC5785 rather than pvd.json
- Feedback, suggestions, ... are welcome
- Become a working group document ?
- BoF at IETF-100 (WG forming) ?
 - Working PoC implementations in various OS
 - Huge interest of using PvD in V6OPS, 6MAN, CAPPOR, Homenet, ... WG