

Token Binding in TLS 1.3

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Token Binding for 1-RTT TLS 1.3

TBNEGO is limited to TLS 1.2 and earlier, but changes to support TLS 1.3 are minimal. Proposed changes for a new draft:

- Server puts token_binding extension in EncryptedExtensions
- Define signed value in terms of TLS 1.3 section 7.5 (Exporters) instead of RFC 5705
- Define an interaction with 0-RTT that a server **MUST NOT** negotiate token_binding and early_data on the same connection (unless updated by another draft)

draft-ietf-tokbind-tls13-0rtt: Changes in -02 from -01

- Use one exporter value for entire connection*
- Restrict to using PSKs issued from NewSessionTicket and used with (EC)DHE key exchange mode
- Added new TLS extension to negotiate and indicate use of 0-RTT TB
- Removed replay indication TLS extension

*Needs further discussion

0-RTT TB negotiation: initial handshake

```
ClientHello
+ token_binding
+ psk_key_exchange_modes
+ key_share          ----->

                                ServerHello
                                {EncryptedExtensions}
                                +token_binding
                                {Certificate}
                                {CertificateVerify}
                                {Finished}

{Finished}          ----->
<-----           [NewSessionTicket]
                   +early_data
+early_token_binding
[Application Data] <-----> [Application Data]
```

0-RTT or TB negotiation (client does not support 0-RTT TB)

```
ClientHello
+ early_data
+ token_binding
+ key_share
+ psk_key_exchange_modes
+ pre_shared_key
(Application Data*) ----->

                                ServerHello
                                + pre_shared_key
                                + key_share*
                                {EncryptedExtensions}
                                +token_binding
                                {Finished}
                                <----- [Application Data*]
{Finished} ----->
[Application Data] <-----> [Application Data]
```

0-RTT TB negotiation: resumption handshake (early data accepted)

```
ClientHello
+ early_data
+ early_token_binding
+ token_binding
+ key_share
+ psk_key_exchange_modes
+ pre_shared_key
(Application Data*) ----->

ServerHello
+ pre_shared_key
+ key_share*
{EncryptedExtensions}
+early_data
+early_token_binding
+token_binding
{Finished}
[Application Data*]
<-----

{Finished} ----->
[Application Data] <-----> [Application Data]
```

Switching Exporters: Background

Current design (no switching exporters) is convenient for HTTP

Other application protocols might send a message in early data without any tokens, and want to send bound tokens after TLS handshake

Do we need application profiles on how to use protocols with 0-RTT TB?

Switching Exporters: Options

- Always use early exporter: security roughly equivalent to client certs used with resumption
- Require normal exporter used for all TokenBindingMessage structs sent after handshake completes: security is as close to TBPROTO as possible
- Some sort of middle ground
 - Previously suggested: client switches ASAP; server has no way of enforcing switch
 - Another option: client SHOULD switch post handshake; server soft fails (e.g. sends 4NN Too Early HTTP status code) if wrong exporter used
 - Other options?