Knowledge-Defined Networking Learning how to route

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BROCADE







Contextualization Applying Machine Learning to Networks



D. Clark (MIT) "A Knowledge Plane for the Internet", 2003

"we propose a new construct, the Knowledge Plane, a pervasive system within the network that builds and maintains high-level models of what the network is supposed to do"

"The knowledge plane is novel in its reliance on the tools of AI and cognitive systems."

Clark, David D., et al. "A knowledge plane for the internet." *Proceedings of* the 2003 conference on Applications, technologies, architectures, and protocols for computer communications, ACM, 2003.

A Knowledge Plane for the Internet

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ABSTRACT

We propose a new tally different sort of network that can assemble itself ven high level instructions, reassemble itself as requirements automatically discover when something goes wrong, and ted problem or explain why it cannot do so. V on the c ose a new ce nstruct, the network that builds and main dge pane is novel in its reliance on the tools of AI and We argue that cognitive techniques, rather than approaches, are best suited to meeting the ategories and Subject Descript

tworks]: Network Operations work monitoring. C.2.6 [Con

. INTRODUCTION

transparent network with rich end-system f deeply embedded assumption of a decentralized, multi-

ninistrative structure are critical strengths, but lead to frustrated users when something fails, and high management over much manual configuration, diagnosis and design th user and operator frustrations arise from the

sign principle of the Internetace at the edges [1,2]. The network carries data ng what that data is, or what its pur events is keeping data from dge may recognize that there is a problem, b aing is wrong, because the expected behavior is; the core only deals with network operator interacts with the core in very outer configuration of routes and or the operator to express, or the el goal of the operator is, and lto that high level goal As we design a new sort of ne

a Internet that have made

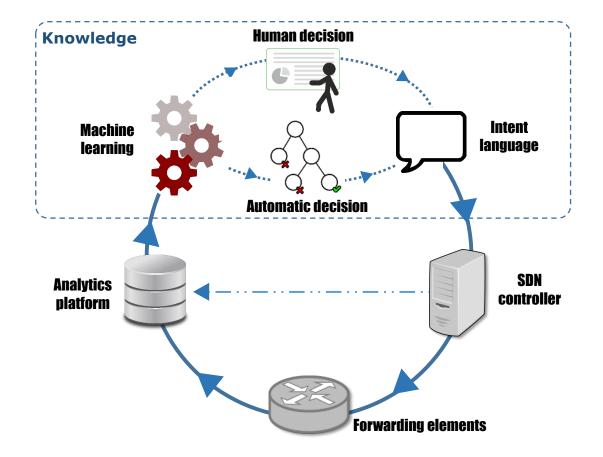
Why we are not there?

- Traditionally networks have been **distributed** systems
 Partial view and control
- Beyond programmability, SDN provides centralization:
 Full control over the network
- Data-Plane nodes are now equipped with computing and storage capabilities
 - Network telemetry and analytics
 - Rich view of the network

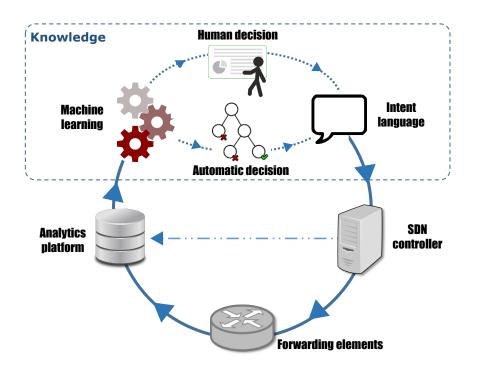
Knowledge-Defined Networking

- Apply ML techniques to Networking:
 - Control (fast dynamics)
 - E.g, routing, resource allocation (NFV/SFC), PCE, optimization, congestion detection
 - Management (slow dynamics)
 - E.g., network planning, resource management, load estimation
 - Recommendation mechanisms
- Towards self-driving networks
- Knowledge-Defined Networking paradigm

Knowledge-Defined Networking Paradigm



Benefits of KDN

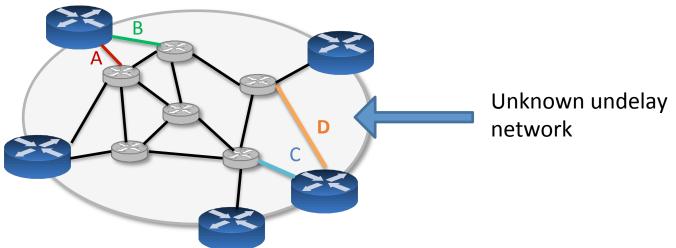


- Recommendation
- Optimization
 - Hidden Information
 - Complex systems
- Estimation
 - Performance/Cost
- Validation
 - Performance/Cost
- Knowledge discovery

Motivatation Can we learn how to route?

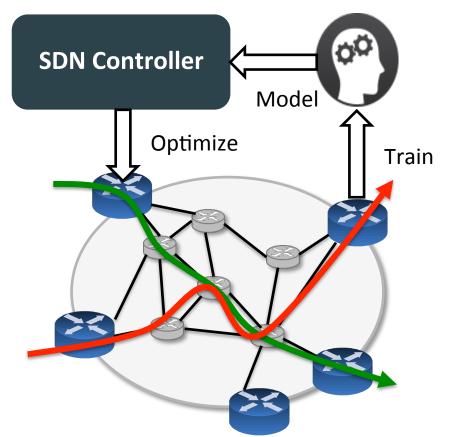


Can we learn how to route?



- Which egress/ingress links should overlay routers use? E.g. A or B and C or D?
 - Underlay is assumed that has an arbitrary constant routing
 - Underlay is assumed as hidden and out-of-control
 - Overlay protocol is assumed to be able to choose egress and ingress links, we refer to this as routing policy
- Goal: Achieve overall minimum latency

Can we learn how to route?



Train

- Ingress/Egress policy
- Traffic (source, destination, bandwidth)
- Resulting performance: delay
- Generate a model
 - f(ingress/egress policy, traffic) = delay
- Optimize
 - Pick, for a given traffic matrix and for each blue node, an ingress/egress link configuration that minimized the delay

Experimental Setup



Is it feasible to learn how to route? Methodology

- Understand the accuracy of ML-based regressors under various network parameters
- Train a set of ML-based estimators (NN, SVM, etc)
 - f(ingress/egress policy, traffic)=delay
 - Try to find the optimal performance of the regressors (search over meta-parameters)
 - Datasets: 10.000 samples
 - Cross-validation (60% training, 40% evaluation)
- Evaluate its accuracy when varying different network parametrs
 - Size, active stations, routing, etc

Training Set: Packet-Level Simulator: Omnet++

Parameter	Variation
Тороlоду	Star, Ring and Scale-free
Traffic distribution	Poisson, Binomial, Uniform and Deterministic
Size of the network	3-15
Active Stations	3-15
Underlay routing policy	10 (random variations of traffic sent through each path)
Link Saturation	4 levels, level 3 means that at least 1 link is saturated

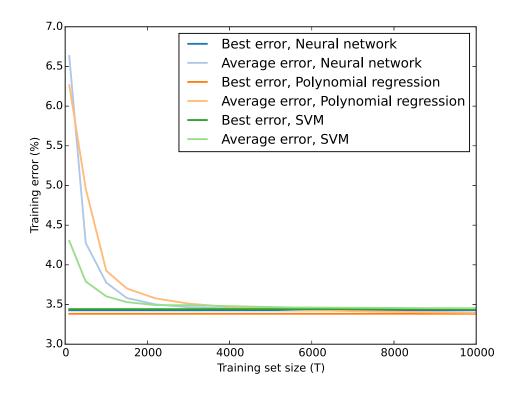
Regressors

- Single-layer Neural Network
 - We iterate over sizes: 3-200
 - Activation functions: sigmoid, rectified linear unit, hypervolic tangent
- Polynomial regression
 - Linear search of the degree: 1-20
- Support Vector Machine
 - C parameter randomly chosen between 10⁻⁶ and 100
 - Kernels: Polynomial, Radial Basis Function and Logistic

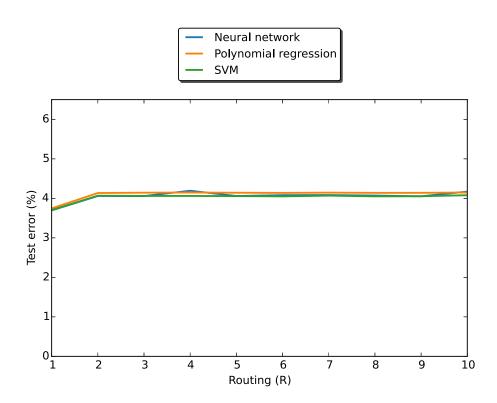
Experimental Results

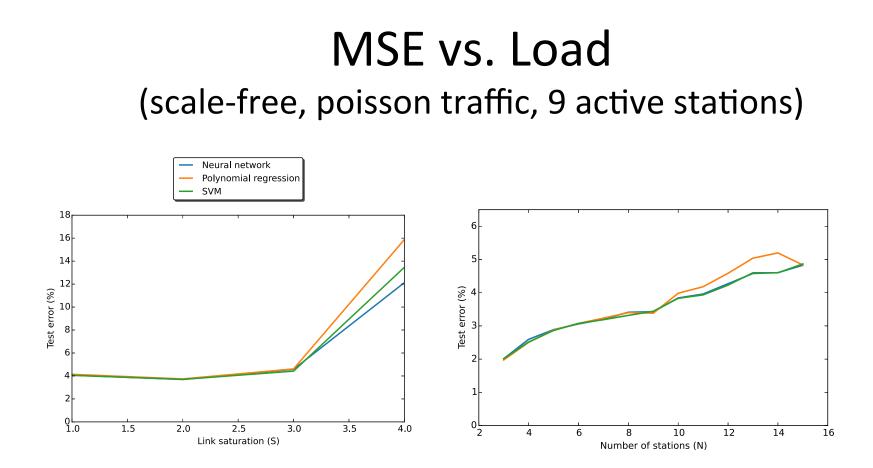


MSE vs. Training set size (scale-free, poisson traffic, 9 active stations)



MSE vs. Routing policy (scale-free, poisson traffic, 9 active stations)





Conclusions & Future Work



Conclusions & Future Work

- Results suggest that learning how to route is feasible
 - Low error for all three estimators
 - All three estimators converge to the (almost) same error
 - Polyinomial regressor (order 2) is way faster to train.
- Increased load in the network leads to larger estimator error
 This may be due to the higher randomness in the delays
- This represents a new breed of network modeling algorithms
- Future work
 - Test with larger networks
 - How can we represent the topology?

Thanks!!!

- More information about KDN:
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- Contribute to the NML WG at IRTF

- <u>https://datatracker.ietf.org/rg/nmlrg/charter/</u>
- Have a dataset? Want to start training your neuralnetwork?
 - Public data-sets available at: <u>http://knowledgedefinednetworking.org</u>