

Key Management for OSCORE Groups in ACE

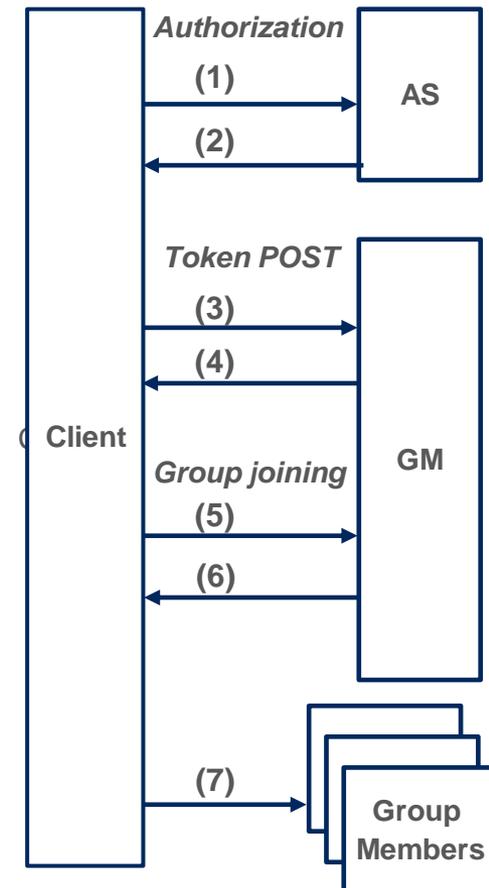
draft-ietf-ace-key-groupcomm-oscore-05

Marco Tiloca, RISE
Jiye Park, Universität Duisburg-Essen
Francesca Palombini, Ericsson

IETF ACE WG, Virtual Interim, April 15th, 2020

Recap

- › Message content and exchanges for:
 - Provisioning keying material to joining nodes and groups (rekeying)
 - Joining an OSCORE group through its Group Manager (GM)
 - More operations for current members at the GM
- › Builds on *draf-ietf-ace-key-groupcomm*
 - Agnostic of the ACE transport profile used by C and GM
- › Out of Scope:
 - Authorizing access to resources at group members
 - › *draft-tiloca-ace-group-oscore-profile*
 - Actual secure communication in the OSCORE group
 - › *draft-ietf-core-oscore-groupcomm*



What happened since IETF 106

- › Version -04 was submitted end of January
 - Closed most points from IETF 106
 - Presented at January ACE interim
- › Version -05 was submitted before the cut-off
 - Based on a review and comments from Jim [1][2] – Thanks!
 - Discussion at the February ACE interim
- › New review of -05 from Jim [3] – Thanks!
 - Mostly covered in the latest Editor's version
 - Some open points left (later slides)
- › [1] https://mailarchive.ietf.org/arch/msg/ace/Uz1BfltsJfbwsNKdAbn4WT_wm9I/
- › [2] <https://mailarchive.ietf.org/arch/msg/ace/Old3wGsbOeP4Ei8DOE5bvjafi9k/>
- › [3] <https://mailarchive.ietf.org/arch/msg/ace/nPnee1oxabwQoQhohqdLeTR8NIs/>

Selected updates from -05

- › Security considerations about N_S and N_C
 - Used to build the signature challenge, at minimum 8-byte long each
 - Section 17.2 – Security of their size , also requested by Ben at IETF 106
 - Section 17.3 – Reusage of no random nonces across reboot; no replay
- › Registered dedicated TLS Exporter label
 - *EXPORTER-ACE-Sign-Challenge-coap-group-oscore-app*
 - Used to build the signature challenge, when nonces are not exchanged
- › Multi-group scope
 - A single Access Token can cover multiple groups and the roles for them
 - Re-using format defined in *draft-ace-key-groupcomm*
 - Roles compressed as CBOR integers

Selected updates from -05

- › Jim's proposal of legal requester/responder
 - Node A knows the roles of node B, and can ignore abusive messages
 - Roles come beside public keys, in the *peer_roles* parameter
 - › Upon joining, or later when separately requesting public keys
- › Detailed operation for uploading a new public key
 - Resource and handler defined in *draft-ace-key-groupcomm*
- › Defined a new resource and handler at the GM
 - Return the current status of the group, i.e. active/inactive
 - If inactive, members should not communicate, no new nodes can join
 - Specific to the OSCORE GM, so defined in this document
 - Status set by an Administrator client, see *ace-oscore-gm-admin*

In current Editor's copy

- › Clarified difference between group name and OSCORE Gid
- › Removed role combination [“Requester”, “Monitor”]
- › Authorization Request to the AS
 - Both scope and audience may be implicit (aligned with the framework)
- › When a member asks for a new Sender ID
 - The GM may prefer to opt for a whole group rekeying instead
 - If so, no error returned to the requesting node
 - Rekey the requesting node first, then the rest of the group
- › Aligned to Editor's copy of *ace-key-groupcomm*
 - ‘rsnonce’ → ‘kdcnonce’
 - New structure for the ‘sign_info’ parameter (multiple groups at once)

Open points

- › Group OSCORE is introducing a new pairwise mode
 - Monitor-only nodes need a public key
 - They need also a Sender ID, to enable retrieval of their public key
- › Proposed update – **Issues with that?**
 - Also a monitor-only can provide a public key to the GM
 - If it does, the GM assigns and provides a Sender ID to that node
 - A monitor-only supporting the pairwise mode, provides its public key
 - This would update uploading/retrieval/caching of public keys
- › Register a new group policy – **Issues with that?**
 - Signal whether the pairwise mode is admitted in the group
 - If not, possible to have less public keys in the Joining Response

Open points

- › Pending updates on ‘kdcnonce’ (was ‘rsnonce’) from the GM
 - After Token posting, return also to monitor-only nodes
 - › They may later send a public key (see pairwise mode of Group OSCORE)
 - It should actually be single-use
 - › The value in the response from /authz-info is only to use for the immediately following first Joining Request
 - › The value from an error response to a Joining Request is to use only for the following re-attempt of the first Joining Request (assuming a Token POST to /authz-info)
 - › Derived challenges are used instead in any other case
 - Tentative text already in the Editor’s copy (Sections 5.2.1 and 5.3).
 - **Issues with that?**

Next steps

- › Close open points
- › Keep aligned with *ace-key-groupcomm*
- › Update implementations and start interoping
 - RISE [1], Jim, Peter, ...

[1] <https://bitbucket.org/marco-tiloca-sics/ace-java/>

Thank you!

Comments/questions?

<https://github.com/ace-wg/ace-key-groupcomm-oscore>