A+P implementations and experiments results

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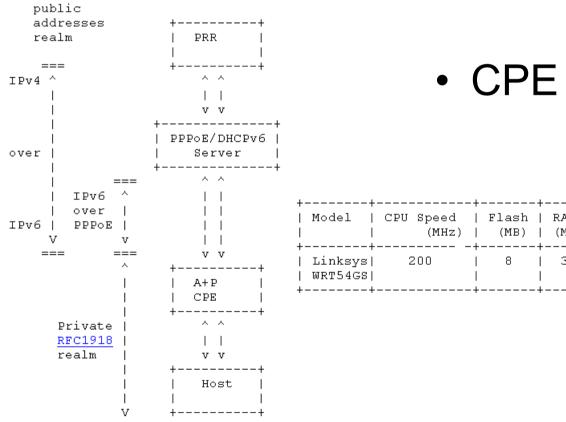
Outlines

- Implementing and deploy A+P with operators network
- Implementing Non-continuous port allocation flavor of A+P
- UPnP 1.0 efforts with A+P alike approach
- Experiments results of Port/session usages (applicable to general IPv4 sharing context)

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Implementation Overview

Network Topology



CPE Parameters



Model	d Flash	RAM Wireles	s Wireless	Wired
	(z) (MB)	(MB) NIC	Standard	Ports
Linksys 200 WRT54GS	•	32 Broadcom (integrat	. 11g	5 1

Two flavors of implementations

- Port Range A+P (Continuous port range)
 - Allocates a range of ports per customer
- Scattered Port Sets A+P (Non-Continuous port sets)
 - Validate feasibility of non-continuous ports with A+P approach;
 - one possible solution among others to offer non-continuous port provisioning.
 - Evaluate efforts and investigate possibility of making UPnP 1.0 applications still work with this approach

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Scattered ports sets allocation Targets

 Not sacrifice port randomization compare to Continuous port range allocation

 Evaluate efforts and investigate possibility of making UPnP 1.0 applications still work with A+P approach

How to provision scattered ports?

- Only two parameters
- Subscribers ID pattern

Subscribers ID value

		-					8th
1	0	 1	1	0	1	0	+ 1
							16th
1 0	1	1	1	1	1	1	++ 1

How to derive CPE IPv6 prefix in Scattered Port Sets context

Formed by stateless PRR:

- Subscribers ID value = Destination port & Subscribers ID pattern;
- •Subscribers ID pattern could either be per domain or per address pool, depends on ports allocation policy.

31bits 1bit 32bits	8bits 16bits	4bits 1bit 1bit	1bit 1bit 32bits
AplusP flag Public Prefix 0 IPv4	EUI64 SID_ Value	Reser flag flag ved 1 2	flag flag Reserved
Address ++	+	<u>/</u>	+

Random ephemeral port selection among restricted ports sets for Customer NAT

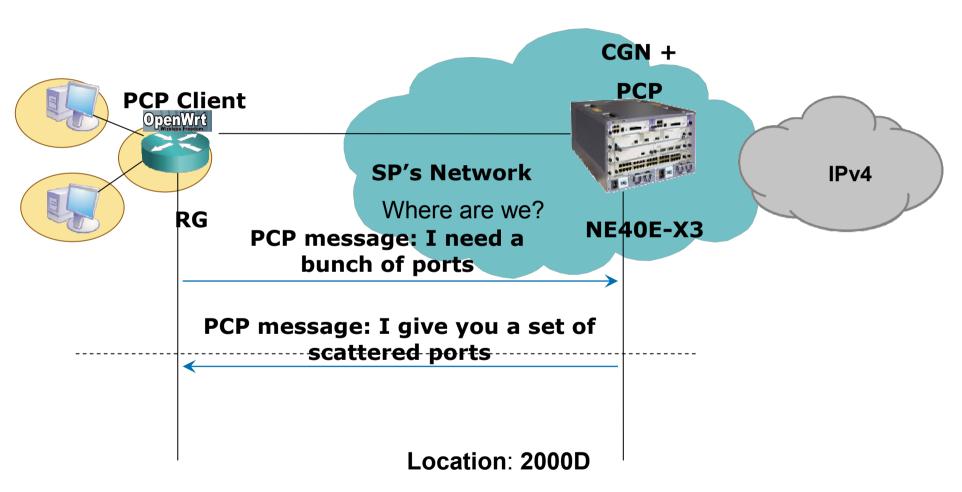
- Why preserve randomness as much as possible?
 - RFC 6056 "Recommendations for Transport-Protocol Port Randomization" Only one line code needs to be changed on legacy customer NAT!

```
restricted_next_ephemeral = (random()|subscriber_ID_pattern)
& subscriber_ID_value;

if (five-tuple is unique)

return restricted next ephemeral;
```

An Implementation of Scattered Port Sets (Demoed in DS-Lite use case)



Check out website for this demo: http://130.129.48.23:35328/

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UPnP 1.0 extensions experiments

- UPnP 1.0 Actions/parameters extension
 - GetPortRangeLow(), and GetPortRangeHigh ()
 - NewExternal_IPAddress,NewPortRange_Low and NewPortRangeHigh
- UPnP friendly port allocation
 - UPnP 1.0 applications behaviors of asking for an external port
 - Do applications work with UPnP 1.0 friendly port sets allocations method?

UPnP 1.0 applications behaviors of asking for an external port

Application	Behaviors
Microtorrent v2.2 (also known as uTorrent)	call GetSpecificPortMapping by incremental by 1 each time, 1 until find an external port available, and 1 then call AddPortMapping, or return error 1 after five failures
Emule v0.50a	call AddPortMapping, after finding the external port not available return error
Azureus v4.6.0.2	call AddPortMapping, after finding the external port not available, try the same port 5 more times by call AddPortMapping, then return error
Shareazav2.2.5.7	call GetSpecificPortMapping, after finding the external port not available, return error without issuing AddPortMapping

Does it work with UPnP 1.0 friendly port provisioning method?

- If instance a scattered port allocation with port sets interval less than 5
 - Have to design Subscriber ID Pattern 0x02 and,
 - Sharing Ratio: 2 (Assumed to be *not* a practical/efficient sharing ratio in most use cases)
- Only one application among others would be made working
- Only the chances of success have been increased with other applications

+ Application	Does it work with UPnP 1.0 friendly port provisioning method?
Microtorrent v2.2	·
	1/5 chance of working
Azureus v4.6.0.2	1/5 chance of working
Shareazav2.2.5.7	1/5 chance of working

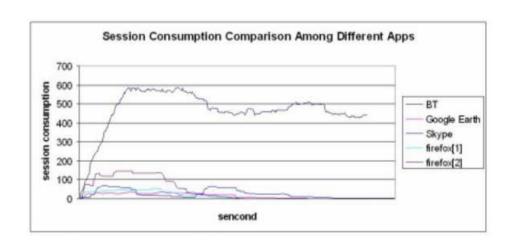
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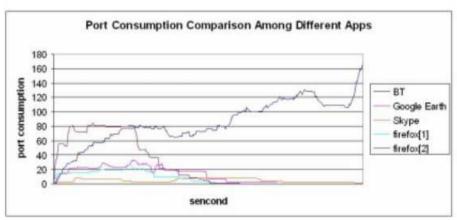
Port usages of applications

+	Test case	+ Maximum port usage	++ Duration (seconds)
	browsing a news website	20-25	200
	browsing a video website	40-50	337
	browsing a news website	25-30	240
Firelox +	browsing a video website	80-90 	230
	browsing a news website	50-60	340
Chrome +	browsing a video website	80-90 	360
Android	browsing a news website	40-50	300
Chrome H	browsing a video website	under 10	160
Google Earth	locating a place	30-35 	240
Android Google Earth	locating a place	 10-15 	
Skype	make a call	under 10	N/A
BitTorrent	downloading a file	200 	N/A

Multiplexing sessions on the same source port?

- Common assumption of EIM NAT doesn't multiplex sessions on the same source port
- Test results shows exceptional results for UDP
 - For UDP it might not matter if the NAT is EIM
 or non-EIM, since hosts (Utorrent, skypes, etc.,) tend to reuse the
 same internal IP for different remote peers
 - Thanks to Simon Perreault, with whom discussion/conclusion achieved with offline based on the experiments results.





Summary -What have been learnt?

- A+P is implementable and deployment with operators network
- Non-continuous port allocation is feasible for A+P alike approaches, Besides continuous port allocation.
- Making UPnP 1.0 work with A+P?
 - Efforts VS. Results
 - Upgrading to UPnP 2.0 sounds a more simpler and reasonable approach
- Port/session usages, applicable to general IPv4 sharing context
 - Typical port usages of applications, thereby offering data for sharing ratio designing
 - UDP applications multiplexes sessions on the same port, which results in that the amount of sessions more than amount of ports no matter EIM NAT or non-EIM NAT
 - To document it in a separated I-D?

Q & A, and next steps?

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- Working as a WG item?
- To document port/session usage it in a separated I-D?