



v0.1.0 released July 27, 2013

<http://ccn-lite.net>

- A „reduced, lightweight, interoperable“ CCNx implementation
- core logic has less than 1000 lines of C, is reused 1:1 for *UNIX user space, Linux kernel, C++ wrapper for OMNeT*
- ISC license
- fragment support (format is coordinated with PARC, not yet officialized)
- hooks for traffic ctrl at Interest/Content as well as Frame level
- Deltas to PARC's ccnd:

no crypto, no interest exclusion fields, no repo, no TCP faces, no ...

- Interop scenarios

content access: ccnpeek—tcp—ccnd—udp—ccnl

SYNC: ccnr—tcp—ccnd—udp—ccnl—eth—ccnl—udp—ccnd—tcp—ccnr

mgmt protocol: ccn-light-ctrl—udp—ccnl

- Fragmentation of CCNx objects:
 - Discussion with PARC, also CISCO, since more than 1y
 - Three discussion areas: representation, style, ops
 - *representation*: ccnb vs TLV1 vs TLV2 vs ...
 - *fragmentation style*: hop-by-hop vs mit-to-end, extensions
 - *ops*: „face control protocol“, similar to LCP in PPP?
 - Beside defining DTAGs: need std ethertype value
- Interop and conformance – this discussion should start now
 - Levels: no crypt, no cache, ...
 - Management protocol: configuration and status query
 - Routing ...